Bidding system
Akademisk bridgeklubb
2 over 1 - English version

Name: _____
Valid until: _____
Signature board member: _____

When you are outside the system and wondering when to bid/double/pass:

- Do you have additional values on your hand that may be worth to show? Make a bid describing as your hand as much as possible of what your partner does not know before. May be a double.
- Is your partner's bid forcing? Describe your hand as much as possible.
- Do you see a (potential) better contract than the leading one? Bid it (may be a double), or invite partner to bid.
- Are you in a position and have a hand suited for preempting? Place a preemptive bid.

Are none of the conditions above fulfilled? Pass.

Opening	Answer
1♣♦: 12-21p, 3+ cards in the suit. 1♥♠: 12-21p, 5+ cards in the suit. Note: • Open 1(2)NT if you can – opening 1♣♦♥♠ denies opening 1(2)NT. • With two 5/6-card suits as longest suits, bid the highest ranked suit. • With two 4-card suits (ant not 5-card major), open with the lowest ranked suit. • With 3-3 in minor and no 5-card major, open with the strongest minor suit.	Pass: 0-5 p. 2/3 in the opening suit: 6-9/10-11p, see at least 8 cards in the suit. 1 in new suit: 6+ p, 4+ cards in the suit 1NT: 6-11 p. (Too weak to bid your own suit.) 2NT: 12+ p, NT-distribution . 2 in new suit (not jump): 12+ p, 4+ cards in the suit. Priority: support your partners major suit if you can. Against opening 1♣♦, bid your own, longest suit (that you have strength to) before supporting the opening suit.
1 NT: 15-17 p, NT distribution (at least 2 cards in every suit, not more than one suit with only two cards.)	Pass: 0-7 p (but see transfer on the other side). 2♣: Stayman – see the other side of this sheet. 2♦♥: transfer – see the other side of this sheet. 2NT: 8-9 p, no 4-card major suit. 3NT: 10-14 p, no 4-card major suit.
2♣: 22+ p, or at least 8.5 tricks	2♦: 5- p (refusal). 2♥♠, 3♣♦: 6+ p, 5+ cards in the suit. 2NT: 6+ p, no 5-card suit, even distribution.
2♦♥♠: 6-11p, 6 cards in the suit. Good suit: at least two honors and at least 4 points in the suit.	Pass: 0-15p. 3/4 i opening suit: 6-14p, at least 2 cards in the suit. The more cards you have in the suit, the weaker you can be. New suit: 16+ p, forcing. Opener bids the suit with at least three cards (or two with a honor) in the suit. 2NT: 16+p, forcing. Opener bids 3NT with 9-11p, repeats opening suit (or bids new 4-card suit) with 6-8p.
2NT: 20-21p, NT distribution.	Pass: 0-2 p 3♣: Stayman – see back side of this sheet. 3♦♥: transfer – see back side of this sheet. 3NT: 3-10 p, no 4-card major suit.
3(4, 5)♣♦♥♠: 4-11 p, 7(8, 9)+ cards in the suit, good suit.	All bids are to play.

Openers bid in second round after opening 1♣♦♥♠, answer in new suit and pass from fourth hand:

- Simple/double support/game in partners suit with 12-14/15-17/18-21p and 4+ cards in partners suit.
- With 12-14p and NT distribution: bid cheapest NT bid available.
- Med 18-19p and NT distribution: jump in NT.
- New suit on level 1 with 12+ p and at least 4-4 in the two suits bid.
- New **lower** ranked suit on level 2 with 12+ p and at least 5-4 in the two suits bid.
- New **higher** ranked suit on level 2 with 15+ p and at least 4-4 in the two suits bid (reversing bid).
- Jump in new suit with 15+ p and at least 5-5 in the two suits bid.
- Repeating opening suit: additional length in the suit, no support in partner's suit. Bid the cheapest bid with 12-14 p, jump with 15+ p.

Defensive bids (see also the part about artificial doubles):

- Regular defensive bid in suit (not jump): 8-17 p, at least 5 cards in suit, good suit. Adjust for vulnerability and opening bid.
  Answers on simple defensive bids:
  - Simple/double-support/game in partner's suit: 6-9/10-15/16+ p, at least 3 cards in partners suit..
  - New suit/jump in new suit: 6-11/12+ p, at least 5/6 cards in the suit (jumping bid is forcing).
  - NT/jump to 2NT: 10-12/13-15p, stopper in opening suit, at least two cards in all suits.
  - Overcall the opening suit: at least 8p, forcing. No support in partner's suit, asks for stopper in opening suit.
- Defensive bid 1(2) NT (not jump): same as opening 1 NT with stopper in opening suit. Answer as after opening 1(2)NT.
- Jump in new suit: 6-11 p, at least 6 cards in suit (as corresponding opening bid).

Artificial doubles:

- Take-out double: a double in first or second round of bidding, after a natural opening in a suit by an opponent. Shows support of all unbid suits (if less than 18p) and 12+ p.
  Answers to take-out double when 3. hand passes or redoubles:
  - Bid your longest unbid suit with 0-7 p.
  - With 8+p: bid NT (requires stopper in openers suit), jump in your longest, unbid suit or overcall the openers suit.

  Answer to take-out double when 3. hand bids:
  - Pass with 0-7 p.
  - With 8+p: bid NT (requires stopper in openers suit), bid your longest unbid suit, double, or overcall the openers suit.
- With 18+ p: double in first round, no need for all unbid suits. In second round, support partner's suit, bid NT, bid your own suit, or make a new double. (Depending on distribution and bids from the other players.)
- Negative double: a double after partners opening 1♣♦♥♠ and a defensive bid in a suit on the 1 or 2 level from the opponent. Shows 6+ points and support in the two unbid suits.

Transfer: transfer means to tell about one or more suits by bidding another suit. Active after opening 1(2) NT, 2♣ – 2♦ – 2NT, defensive bid 1 or 2NT (not jump), and answer 1 or 2NT on a takeout double. NB! We do not use transfer if the NT bid is doubled.

- 2(3)♦♥ shows at least 5 cards in respectively ♥♠, no strength restriction. Opener is required to bid the suit transferred to, and the answering hand then clarifies where to go: pass is to play, new suit is natural and forcing. NT or repeated suit (with jump) is invite (to play). Opener should normally take out a later NT bid in the suit transferred to with at least 3 cards in the suit.

Conventions:

- Stayman: 2/3♣ after opening 1/2 NT (and other positions where we also use transfer), asks for 4-card major suit. Opener bids ♦ without a 4-card major, ♥♠ with 4/5 cards in the suit, and ♥ with 4 cards in both major suits.
- 4. suit forcing: Bidding the 4. suit after opening 1♣♦♥♠ shows 8+p. Use this bid to seek partner's distribution or stopper in 4. suit, if no other bid is suitable.
  Answers: With stopper in the fourth suit, bid NT. Else, bid naturally: support your partners suit, bid a new suit or repeat your own suit. Whatever you have that you have not told your partner about earlier
- Blackwood: 4NT asks for the number of aces.
  Answers:
  - 5♣ with 0 or 4 aces, 5♦♥♠ with respectively 1, 2 or 3 aces.
  - After this, 5 NT asks for kings. Answer in the same way.